# Velocity as a Perpetual Vaccine to a Crisis



MINISTRY OF FOREIGN AFFAIRS OF DENMARK

Innovation Centre Denmark Tel Aviv





## A Global Crisis is Always Around the Corner



Global crises increase the risk of failure for early stage and later stage start-ups alike. Evidence from Israel shows that key to overcoming crises is internationalization, an expansionist commercial mind-set and a readiness to rethink and reposition yourself.

Our aim is to give start-ups new tools to be more resilient when crises hit and inspire them to apply Israeli start-up methodologies. This project is funded by THE DANISH INDUSTRY FOUNDATION.

### The Israeli Startup Ecosystem



350+
R&D Centers
(multi-nationals)



6,670+ active companies



**340**+ VC Funds



63
Academic
Institutions



Accelerators & Incubators



320k+
Higher Education students

All you need is...

INNOVATION CENTRE DENMARK

Team

A few dollars

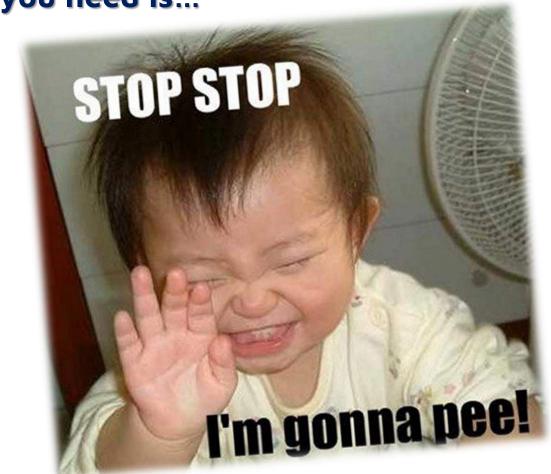
**Product** 

Raise Money (?)

Customers

**More Customers** 

**SUCCESS?** 



### Why do 95% of start-ups FAIL?







#### They build stuff people don't want (right now)





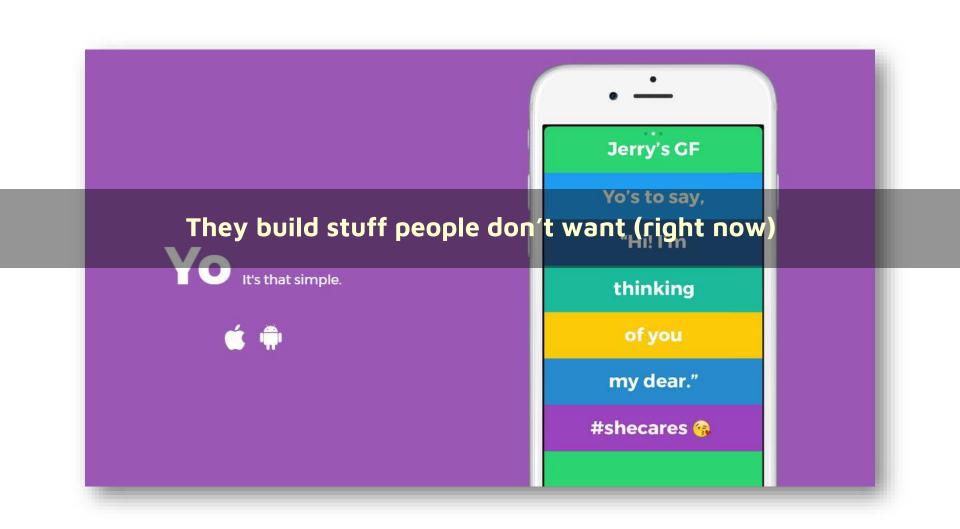
## Hot New Startup No One Needs: A Credit Card for Your Credit Cards





### They build stuff people don't want (right now)

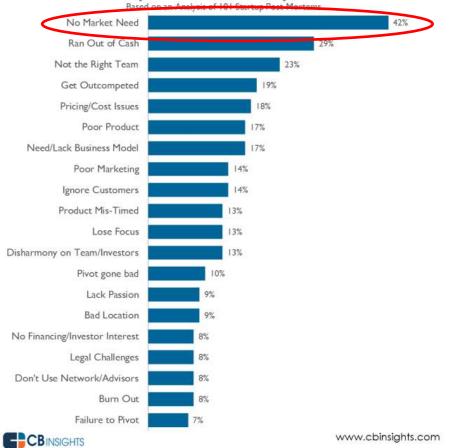


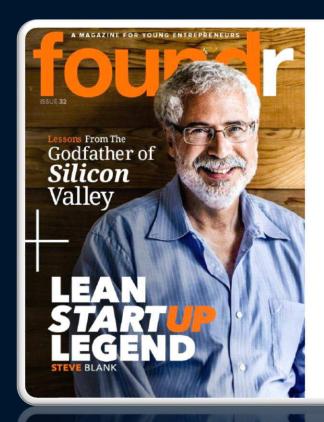






#### Top 20 Reasons Startups Fail





"startups don't fail because they couldn't build a working product."

"They fail to develop relevant customers and nail their business model."



Why do we do this?



### The biggest mistakes we make:

Fall in love with our idea

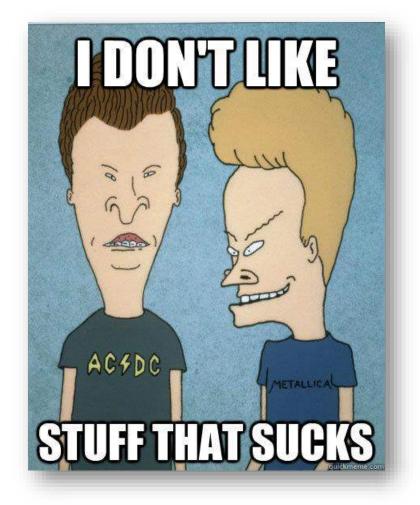
Don't tell others about it

Defend and reject criticism



Because...

Wasting a lot of time on a start-up that fails - sucks!



### This is why we

### **VALIDATE**



#### We assume



Someone cares

#### We assu





### We forget to check...

Would anyone really <u>use</u> & <u>pay</u> for our product?





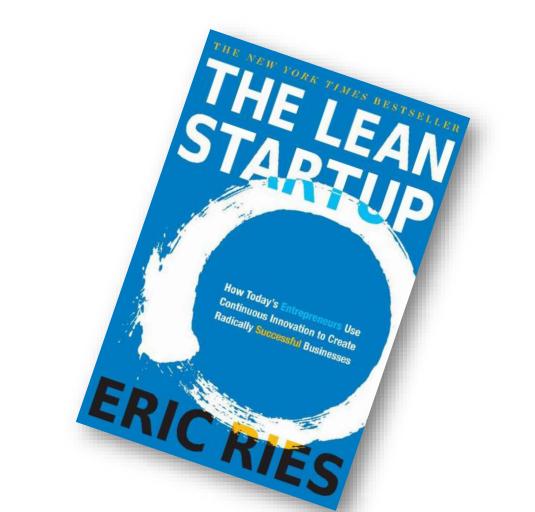
### Entrepreneurs want to test fast



### Entrepreneurs want to test fast





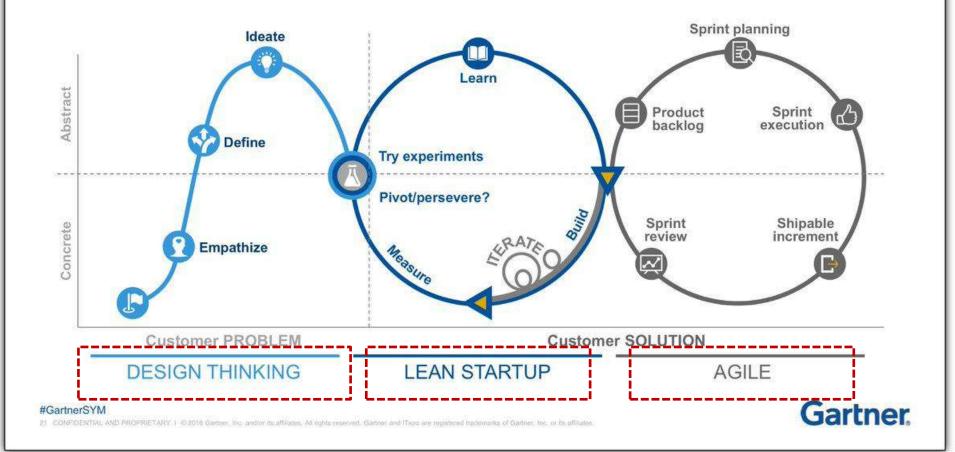


### Old school 20 page business plans

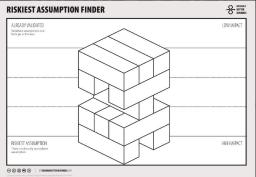
Irrelevant

New tools are needed...

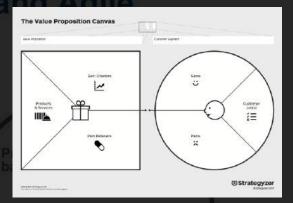
#### Combine Design Thinking, Lean Startup and Agile

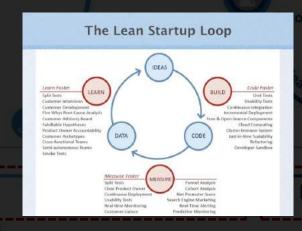


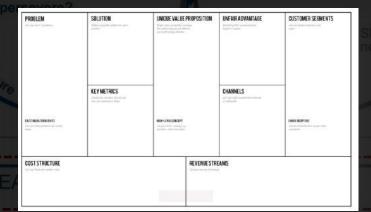
Combine Design Thinking, Lean Startup







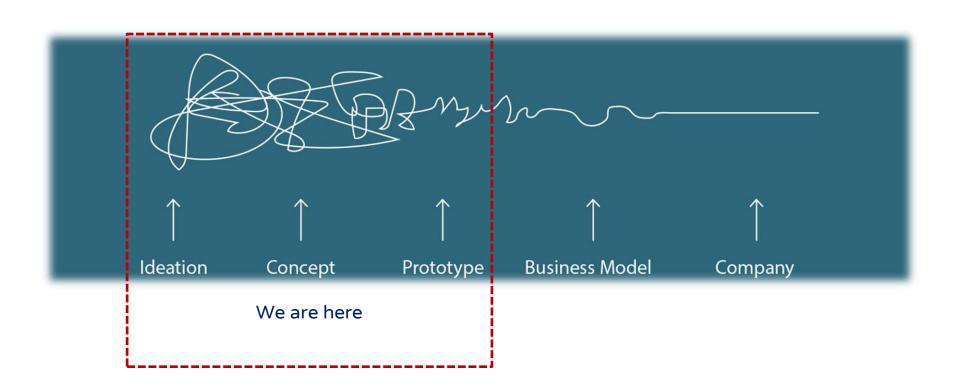




#GartnerSYM

Gartner

### The Startup Journey



### The Startup Journey



**STARTUPS** 

**COMPANIES** 

### The Startup Journey





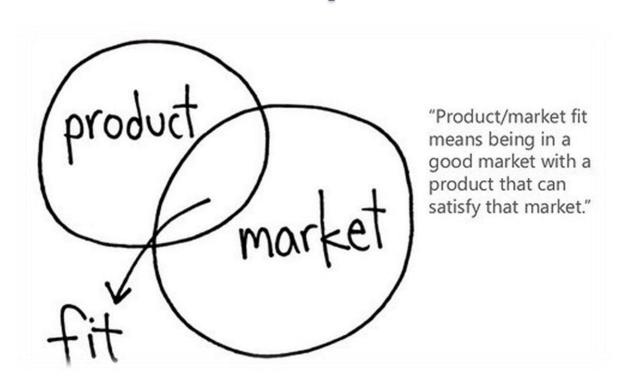


Progress

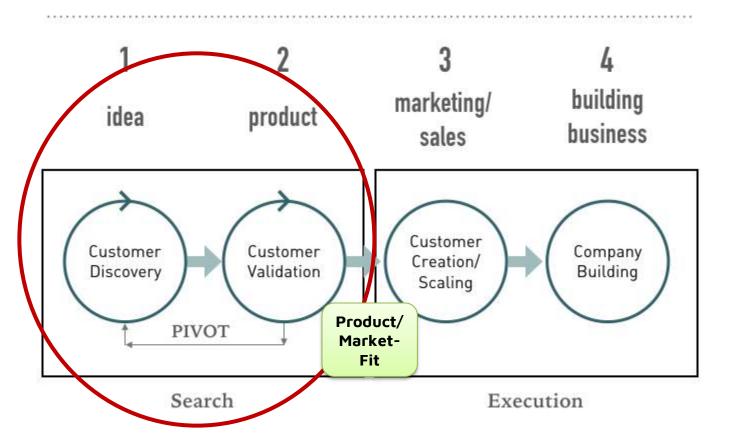
SEARCH & (RE)INVENT

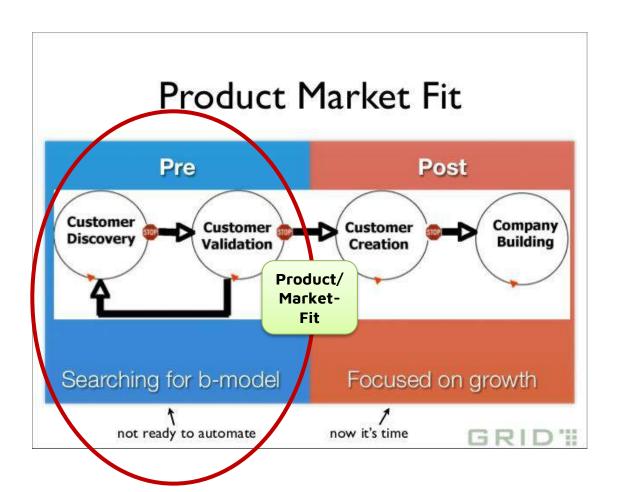
**EXECUTE & IMPROVE** 

# The most important thing for a startup is...



#### **4 STEPS TO THE EPIPHANY**





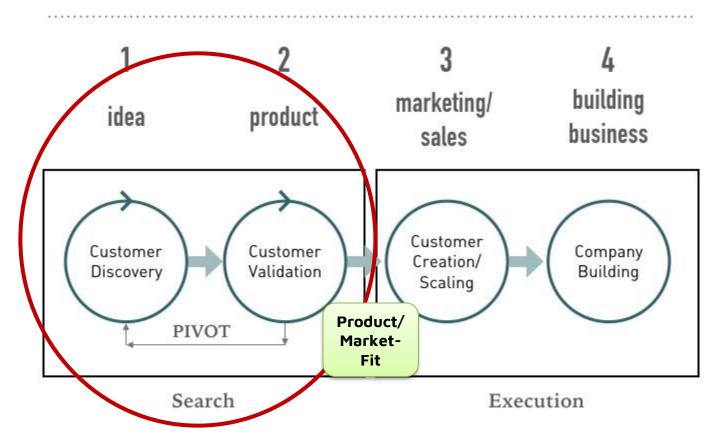
### Pivot?



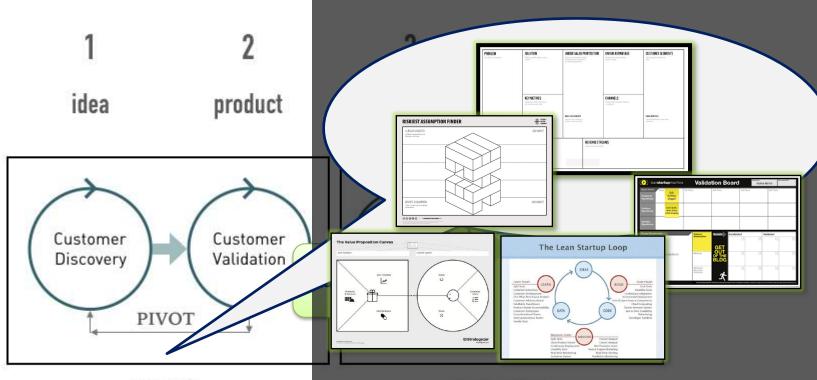




#### **4 STEPS TO THE EPIPHANY**



#### New tools are needed....



Search

Execution

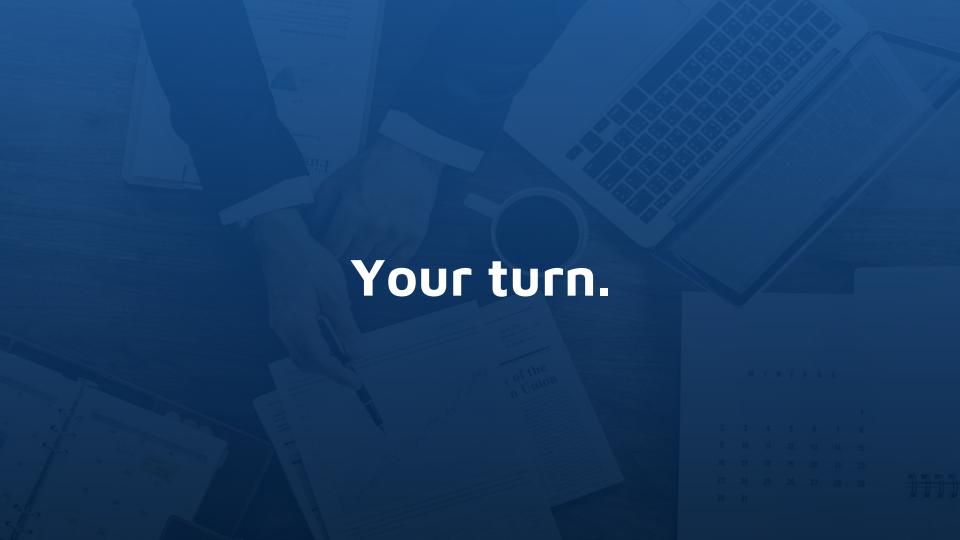
# Before 'Validation'...

The two most important questions of Customer Discovery



# **Customer Discovery**

- 1. Who? Understanding our target audience
- 2. What? Understanding the <u>problem</u> we solve



# **Customer Discovery**

1. Who? Understanding our target audience

2. What? Understanding the <u>problem</u> we solve

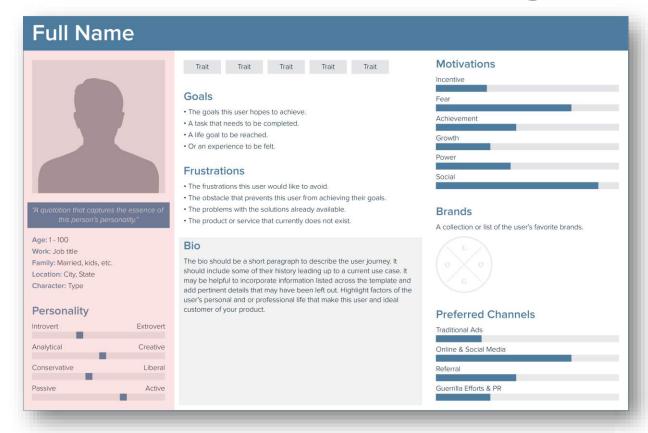
# 18-50



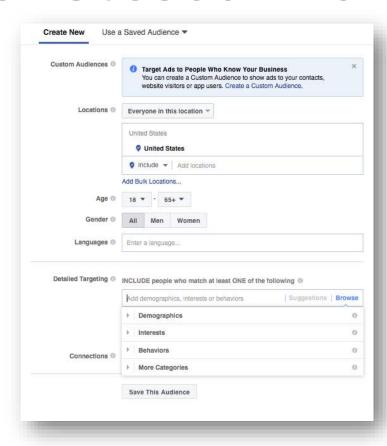
18-50



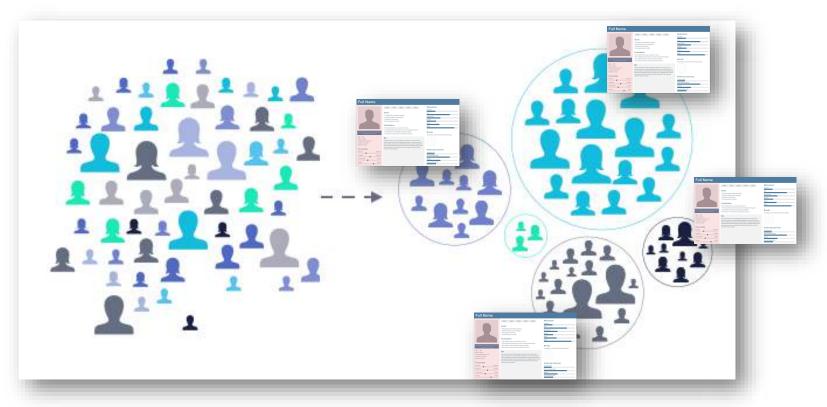
# Persona Planning



# The Facebook Ad Test



# **Segments**



# **Early Adopters**



# **Customer Discovery**

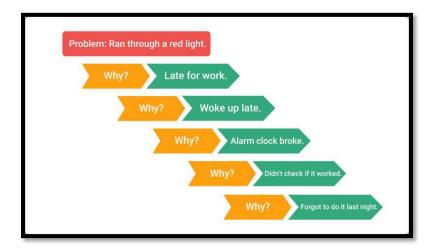
1. Who? Understanding our target audience

2. What? Understanding the <u>problem</u> we solve

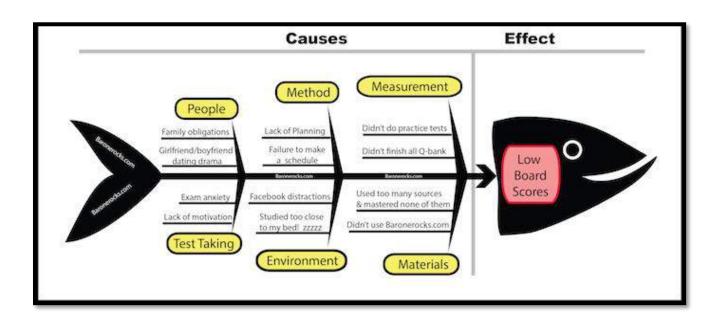
"Focus on the problem. If you're only excited about the solution, you'll lose interest when your solution doesn't fix the problem."

Adil Wali, CTO of ModCloth

# **5 WHYs Analysis**



# **Fishbone**



### **Vitamin**



## **Painkiller**



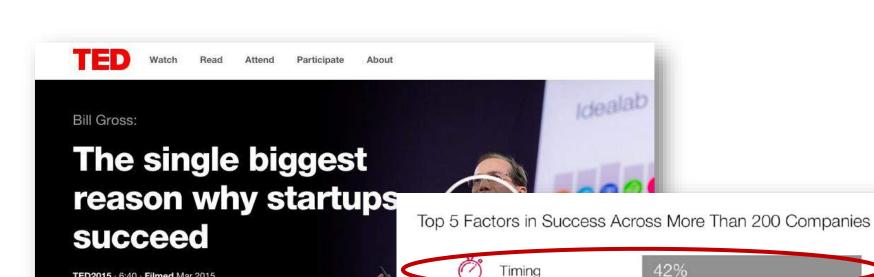
VS.

# **Customer Discovery**

1. Who? Understanding our target audience

2. What? Understanding the <u>problem</u> we solve

**Bonus – Why now?** 



Team / Execution

Idea "Truth" Outlier

**Business Model** 

**Funding** 

32%

28%

24%

14%

**TED2015** · 6:40 · **Filmed** Mar 2015 Subtitles available in 1 language

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# **Product Adoption**



#### Cost of material

## Tech Breakthrough







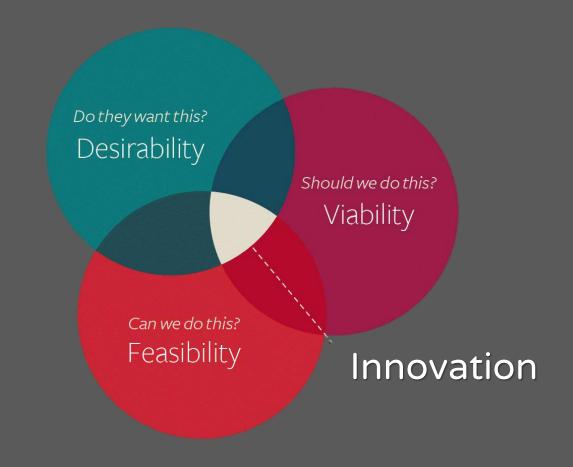
# Now to 'Validation'

Every startup is built on...

# Every startup is built on... Assumptions...



Someone cares



# **Desirability** Assumptions (pains)

I believe [organization / persona] suffers

from [problem statement] because [reason]

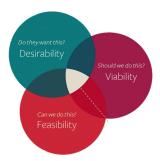


#### **Desirability** Assumptions

(jobs-to-be-done / gains)

I believe [organization / persona] are looking to

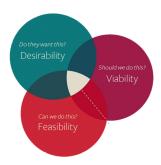
[invest in value gained] because [reason]



#### **Desirability** Assumptions

(marketing channels)

I believe [target audience] are looking for similar products in [distribution platform]



#### **Viability** Assumptions

(cost structure)

I believe production cost for [product] would be

[unit economic cost]



#### **Viability** Assumptions

(revenue models)

I believe [organization / persona] would be willing to pay [pay \$\$\$] for [solution X]



#### **Viability** Assumptions

(market opportunity size)

I believe there are [XXX] attainable [target audience personas / organizations] making a total [market size]



# Holistic Product Hypothesis

I believe [target market] will [do this repeatable action/use this solution], which will [result in expected measurable outcome] for [this reason]



#### A good product hypothesis:

- is <u>falsifiable</u>, which means it can clearly be proven wrong
- is written down
- contains metrics that can be tested and measured







# loer



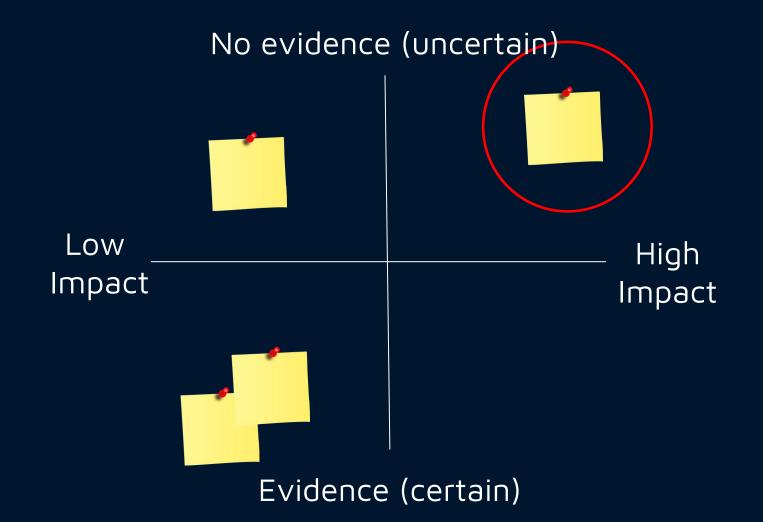
# Mapping & Validating Risky Assumptions



Mapping Risky Assumptions

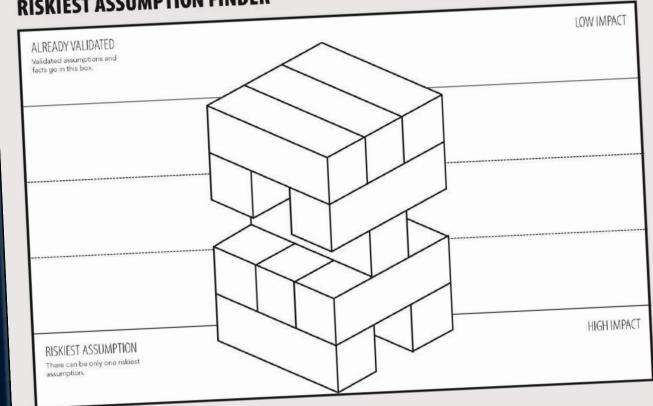
# No evidence (uncertain) Low High Impact Impact

Evidence (certain)



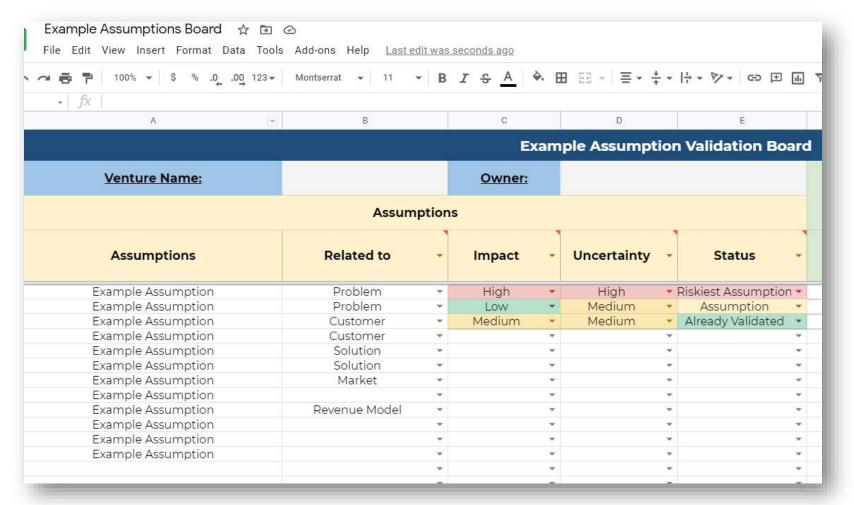
#### **RISKIEST ASSUMPTION FINDER**







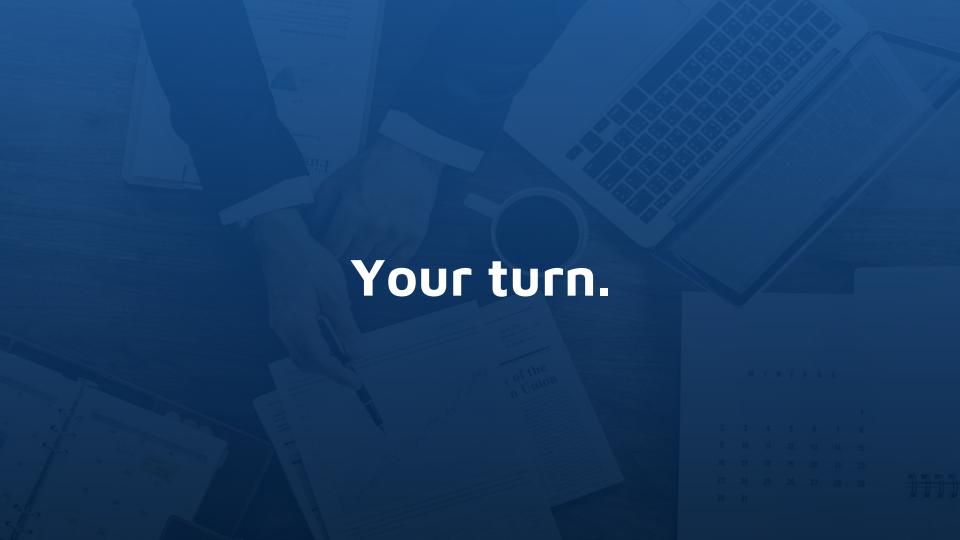




#### **Template**

## What goes first (usually)?

- 1. Customer/Problem
- 2. Problem/Solution
- 3. Channel
- 4. Support Structure & Economic Model



Come up with as many assumptions as possible for your venture.
 Asses the level of impact and amount of existing evidence for each assumption. Position them accordingly on your board.
 Challenge yourselves by presenting your work to your colleagues

seeking to identify additional hidden assumptions.

☐ Present your work.

#### 30 minutes

## Validation is done by...

## 'Experiments'

## Experiments reflect two questions

What's my riskiest assumption?

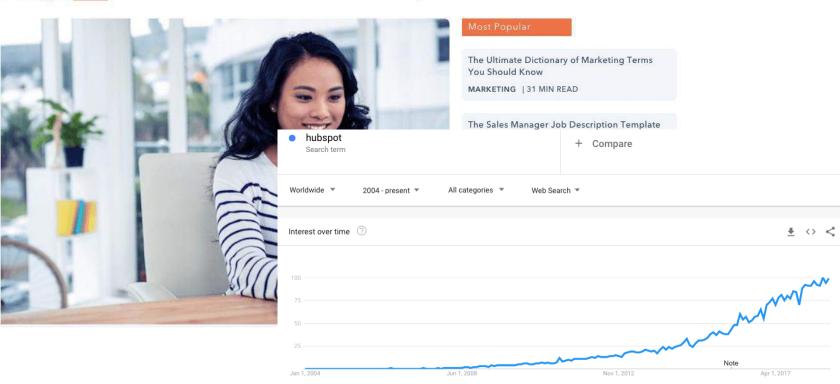
2. What's the **smallest experiment** to test it?

# verbit



# HubSpot





Pricing

Resources v

Partners V

About V

Software w



#### **Experiment**



#### Single-feature MVP

Swiping left/right is a feature that Tinder introduced into an overly crowded chat/dating online market.

<u>Tinder</u>, with its 20 billion matches to date, is the world's most popular app for meeting new people. It's no mystery its popular UI design feature of swiping right (like) or left (dislike), and the fact that only people who mutually liked each other could match.

#### **TEST CARRIED OUT BY**

Tinder

#### METRIC

You can only like (swipe right) or dislike (swipe left) another person.

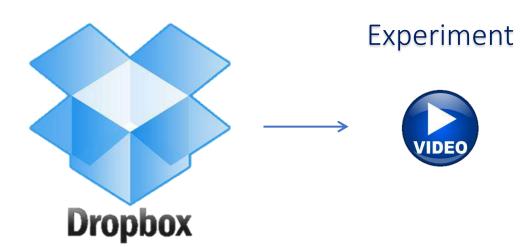
#### **KEY TAKEAWAY**

If you have one crucial hypothesis to test, try limiting your MVP to the essential.

#### **Example**







# Zappos

#### Entrepreneurs want to fail fast





How to run the experiment?

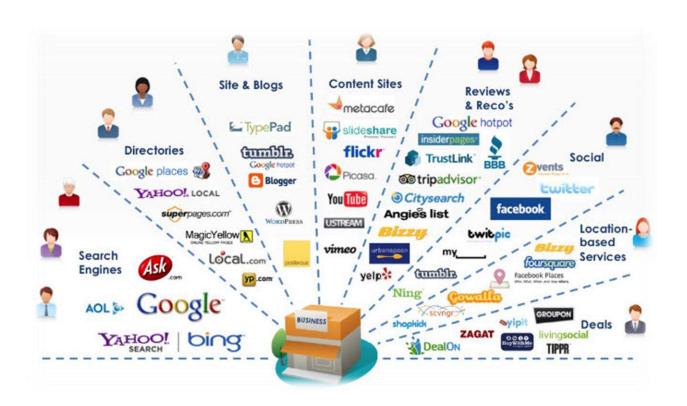
## Step 1: **Reach** your **target audience**

Step 2: Represent your product / experiment

Step 3: Get them to **perform action** 

Step 4: Collect and analyze the data

### Step 1: Reach your target audience



## Step 2: Represent your product / experiment

#### Meeting



Manually (concierge)



**Crowd-Funding** 



**Video** 



Landing page



## Step 3: Get them to **perform action**

Sign up. Download. Use. Buy. Pay.

## How to "pick" the right

experiment?

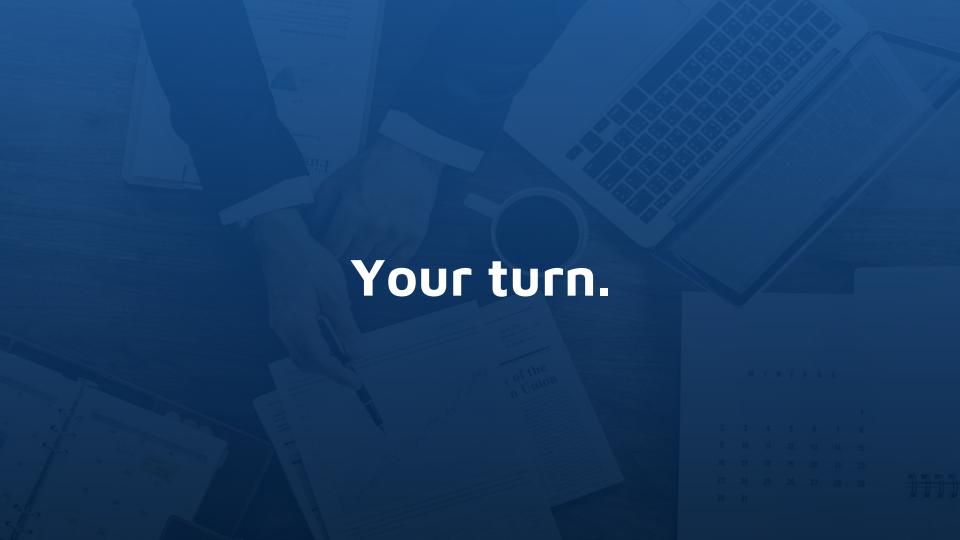
Experiment Template			Designed For:		
For S.M.A.R.T Research & Experiments: Specific Measurable Achievable Relevant Timely			Designed By:		
To Children Theodard a Experimente. Openine medicardo remerable referent filmer				g	
Learning Goal					
What do we need to learn? What is our riskiest assumption? What is our one priority?					
Hypothesis					
Is it Relevant to the learning goal? Is it falsifiable and specific? Is it casual? e.g., If X then Y.					
Metric			Fail Condition		Wtf,s!
Is it Measurable?  Qualitative or quantitative?  Is it actionable?			If this happens, our hypothe	isis is olearly false!	If this happens, stop! Experiment is broken, retro!
Experiment					
Is it Specific? Is it Achievable? How will you collect the data? Link to any supporting documents					
Timebox	Start	End		Retro	
Is the experiment Timely? Can we get data faster? Would less data be sufficient?				The specific date and time	when you will have your retro

## How do you choose the right method?

- Market: B2B vs. B2C
- <u>Persona</u>: Behavior / Buying Habits
- <u>Testing & Learning Goal</u>: Problem / Solution / Features / Business Model / Pricing

#### Make sure your experiment is...

- Specific & falsifiable
- Measurable
- Time-bound
- The shortest/cheapest way (while maintaining effectivity)



- ☐ Choose one or two of your riskiest assumptions.
- Design an experiment in order to try to validate/invalidate your assumptions.
- ☐ Fill in the template with your proposed experiment.

#### 20-30 minutes

## What if no experiment can

effectively validate my

assumptions?



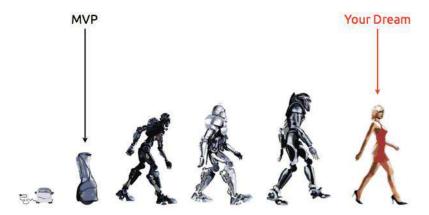
## MVP

Just how minimal is minimal?

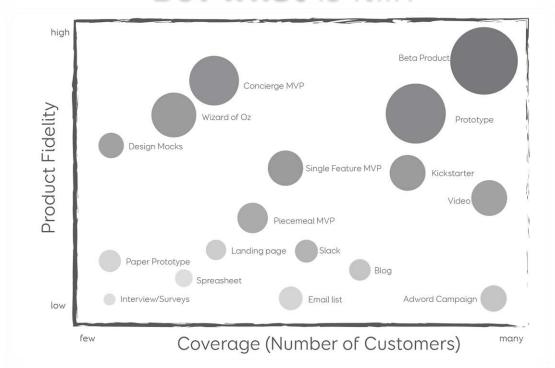
## **MVP**

#### Just how minimal is minimal?

More minimal than you think.

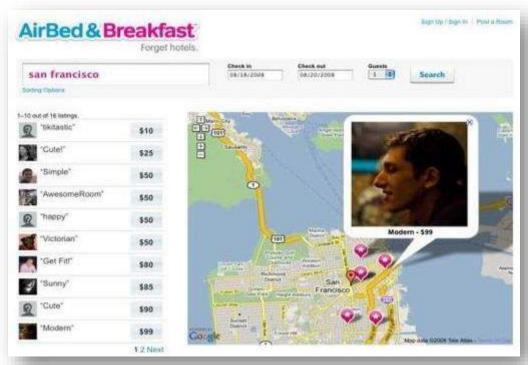


#### But what is it ...?

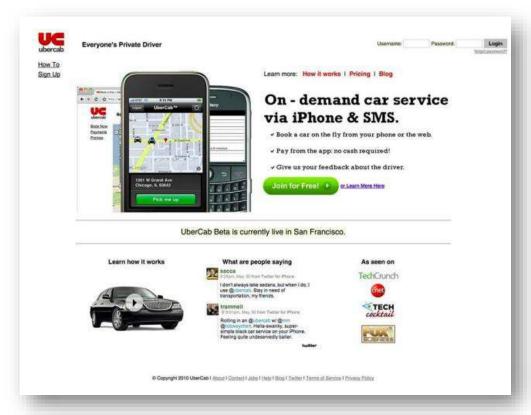


"The minimum viable product or MVP is that version of a <u>new product</u> which allows a team to collect the <u>maximum amount of validated learning</u> about customers with the <u>least effort</u>"





## Uber







### MVP







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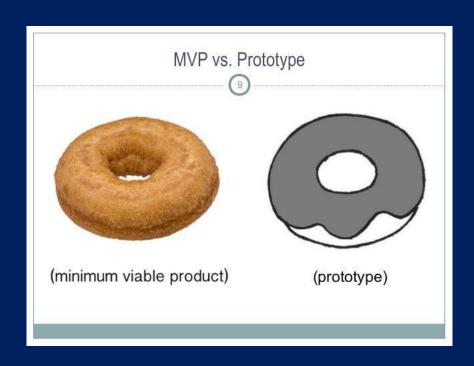
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#### MVP vs. Prototype



#### MVP vs. Prototype



#### **MVP**

